

Bingo and Breakopen

STANDARD RULES OF PLAY

The Liquor and Gaming Authority of Manitoba (LGA) has established standard rules of play. Licensees may set their own individual house rules to be used with the LGA's standard rules of play during their event their bingo or breakopen events.

- 1 House rules are part of the licence, must be compliant with the Bingo and Breakopen Terms and Conditions, and must identify:
 - a) the minimum age to play bingo;
 - b) if volunteers, or other people involved in the conduct or operation of the bingo event are allowed to play;
 - c) the criteria to win any game or prize, including accumulator and consolation prizes; and,
 - d) the time limit for cashing in winning breakopen tickets.
- 2 Winning breakopen tickets can only be cashed in by the licensed organization from which they were purchased.
- 3 Bingo balls must be displayed on the tray so that they can be inspected by any player before the start of play at each event.
- 4 Bingo product must be marked so that:
 - a) numbers can be read; and,
 - b) product cannot be reused.
- 5 The number on the bingo ball must be called out by the caller before the ball is considered to be in play.
- 6 Players have the right to confirm the accuracy of the numbers called or displayed against the balls in the tray. If there is a discrepancy, only the balls on the tray are considered correct.
- 7 When a player calls out "bingo":
 - a) no further numbers will be called until all bingos are checked; and,
 - b) the bingo machine must be left on unless the next available ball is trapped.
- 8 To confirm that a player is a winner, the checker must move the bingo sheet or card from in front of the player who has called out "bingo" and place it so that it is visible to other players. The checker then:
 - a) calls out the covered numbers of the required pattern on the card or sheet to the caller; or,
 - b) calls out the control number in the centre (free space) of the card or sheet if an electronic bingo verifier is used.
- 9 After the sheet or card of any player who called out "bingo" has been checked and a winner confirmed, the caller must clearly ask if anyone else has a bingo to be checked and state that it is the last call. If no other player asks for a bingo to be checked, the caller will clearly state that the game is closed and drop the balls from the tray into the bingo machine.
- 10 Progressive games may be won in any order. The caller must keep the balls in the tray until the final progressive game has been closed.
- 11 For games with pre-called numbers:
 - a) numbers must not be called before the start of the event; and,
 - b) balls must be available for confirmation until the conclusion of the game unless another method of verification has been approved by the LGA.