

Chase the Card

The Liquor, Gaming and Cannabis Authority of Manitoba (LGCA) has established standard rules of play for chase the card raffles. Licensees must set their own, LGCA-approved house rules to be used with the LGCA's standard rules of play during their chase the card events.

1.0 Definitions

“accumulator” means a chase the card prize where the value increases at a specified rate under clearly stated conditions. The player who chooses the chase card wins the entire accumulator prize.

“bonus prize” is a prize awarded when a player selects a designated card, other than the chase card. If a bonus prize is offered, it is awarded in addition to the raffle prize, unless otherwise stated in the rules.

“chase the card” means a scheme where a raffle draw winner is awarded the chance to select a playing card from a deck. One or more specific cards are assigned prize values which are granted to the individual who selects the corresponding card. Often referred to as chase the ace.

“chase card” is the card that, when selected, will result in a player winning the accumulator.

“consolation prize” is a prize awarded to a player who does not select the chase card or any other card designated for a bonus prize.

“deck” is a standard deck of playing cards with 52 cards plus two jokers.

“double-roll tickets” are consecutively numbered, two-part tickets. One half of the ticket is retained by the purchaser, while the other half is retained by the licensee and used to perform the draw. Use of double-roll tickets are event-based and can only be used when the ticket sales and draw occur at the same event on a single day.

“event” means an occasion where chase the card is played. Each event in a series is played at a regular time and location, on an ongoing basis.

“gross sales” means total chase the card ticket sales, before deductions.

“guarantee” means the minimum accumulator amount. A guarantee is different from a seed as it is removed once the accumulator is equal to the guarantee.

“raffle prize” is a prize awarded to the raffle draw winner. Unless otherwise stated in the rules, the raffle prize is awarded in addition to the accumulator or bonus prize.

“seed” means the amount the accumulator will start at for a new chase the card series. A seed is different from a guarantee as it is never removed. The player who chooses the chase card wins the entire accumulator which includes the initial seed.

“series” means each game that begins with a new deck of cards and ends when the chase card is chosen.

2.0 Standard Rules of Play

2.1

Chase the card rules are part of the licence and must comply with the Raffle Terms and Conditions. The house rules must not contravene the LGCA's standard rules of play and must contain the following:

- a) prize information:
 - i) the amount of the accumulator, seed and/or guarantee, if any;
 - ii) all prizes for the series, including raffle prizes and/or bonus prizes;
 - iii) the method for calculating the value of all prizes, based on gross sales; and
 - iv) criteria to win all prizes offered, including bonus and consolation prizes.
- b) ticket information:
 - i) ticket price;
 - ii) maximum number of tickets sold per event;
 - iii) maximum number of tickets sold to an individual per transaction; and
 - iv) maximum number of transactions per individual, if applicable.
- c) event information:



- i) frequency of event;
 - ii) time of ticket sales, including start and end times;
 - iii) draw time; and
 - iv) number of cards in a series deck, with a maximum of 52 cards plus two jokers.
- d) draw information:
- i) the chase card that will win the accumulator;
 - ii) the number and order of draws per event, if applicable;
 - iii) procedures for redraws, including time limits;
 - iv) how previously selected cards will be displayed until the end of the series;
 - v) age restriction, if any; and
 - vi) members of the organization who cannot participate, if any.
- e) all other information essential to a player's understanding of how the game will be conducted.

2.2

All remaining cards in the deck must be placed face-up prior to each draw and in view of the players. Cards must not overlap one another.

2.3

All remaining cards must be shuffled and placed face-down, with no cards overlapping another, before the player chooses a card. The cards cannot be cut or handled by a player at any time.

2.4

The licensee must require the player place their winning ticket (or a token) on the card they would like to select.

2.5

The selected card must be revealed to all in attendance.

2.6

The selected card must be marked and removed from play once it is revealed.

2.7

Once the accumulator is won, a new series must begin at the following event with a new deck of cards. Written approval from the LGCA is required before any closures or making changes to the rules, including changes to an accumulator.

2.8

Bent or marked cards must be replaced by a new, identical card; or the entire deck can be replaced, with previously chosen cards removed.

2.9

Unless otherwise stated:

- a) the accumulating prize must be a percentage of gross sales;
- b) the winner of the accumulator must receive 100% of any seed and/or guarantee;
- c) the seed and/or guarantee must be reoccurring for every series; and
- d) raffle, bonus and/or consolation prizes must not be deducted from the accumulator.

3.0 Conduct

3.1

Double-roll tickets may be used when all ticket sales and draw(s) for that event take place on the same day at the same venue.

3.2

If double-roll tickets are used:

- a) different coloured tickets must be used for each price point; and
- b) the licensee must have a method in place to ensure there are no duplicate ticket numbers.

3.3

The licensee must ensure players must not touch or handle the cards in play, at any time.

3.4

The licensee must secure all cards in play between events.

3.5

A licensee that posts the value of chase the card ticket sales must ensure that the winner's current share (the accumulator) is also clearly advertised.

3.6

Accumulator game rules must not be changed in any way unless the changes are applied for in writing by the licensee and approved in writing by the LGCA. Any approved changes must be advertised before the changes are implemented.

- a) rule changes are generally not approved mid-series. When drafting house rules, a licensee must consider that the current series may run for 52 to 54 events.
- b) licensees planning to stop operating their chase the card event must notify the LGCA in writing of:
 - i) the last scheduled event date;
 - ii) the method for giving away the accumulator and any applicable bonus prizes; and
 - iii) any closed periods.



4.0 Venue Change/ Second Venue

4.1

The licensee must make a written request prior to moving their primary venue or adding a second venue, if unforeseen circumstances prevent the safe operation of the chase the card event at the primary approved venue.

- a) Second venues will only be approved for a limited time, and cannot be used on an ongoing basis. Once the chase card is selected, the second venue can no longer be used and the next series must begin at the primary venue only.
- b) The following is a list of the minimum information required by the LGCA to consider a request for a second venue:
 - i) schedule of when the second venue would be used including proposed start date and latest end date;
 - ii) name and address of the second venue;
 - iii) identify at which venue the draw will be occurring, known as the primary venue;
 - iv) distance between the primary and second venues;
 - v) whether tickets will be sold at both venues. If they will, identify how tickets will be securely transferred from the second to

primary venue. The ticket sales period must be adjusted to allow adequate time to transfer tickets, and reconcile sales from both venues prior to the draw;

- vi) identify how ticket sales will be recorded, the process for identifying fraudulent tickets and what procedures will be in place to verify that all tickets from both venues are entered into the draw;
 - vii) identify the method that will be used to ensure all ticket holders can witness the draw;
 - viii) identify how the winning ticket holder will identify themselves if they are not at the primary venue; and
 - ix) if the winning ticket holder is at the second venue, indicate how this will be communicated to the primary venue and how the winning ticket holder will be transported to the primary venue.
- c) If there is a change in the primary venue or a second venue is used, the licensee must notify the LGCA immediately after the chase card has been chosen.

Available in alternate formats, upon request.

